

Year 1 Computing – Learning Journey

Autumn

Online Safety:

- Explore tools and become familiar with key icons.
- To turn on, log on and off a computer.



Computing Systems and Networks:

- Recognising technology in school and using it responsibly.



Spring

Creating Media:

- Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally



Programming A:

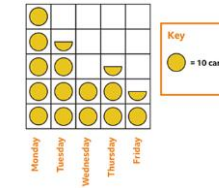
- Writing short algorithms and programs for floor robots, and predicting program outcomes.



Summer

Data and Information:

- Exploring object labels, then using them to sort and group objects by properties.



Programming B:

- Designing and programming the movement of a character on screen to tell stories.

