

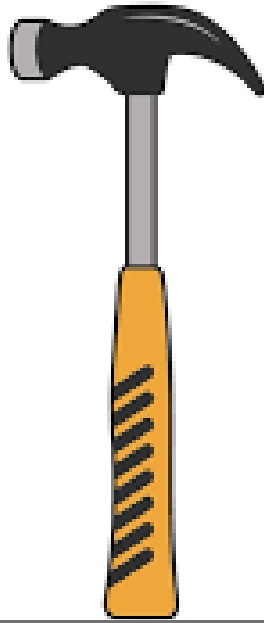
YEAR 1 DESIGN & TECHNOLOGY

LEARNING JOURNEY

SUMMER

Structures – Making a windmill-

- Follow design criteria to meet the needs of a user.
- Make a stable structure.



- Make functioning sails/blades that attach to the supporting structure.
- Improve their windmill.

SPRING

Mechanisms – Making a moving storybook-

- Identify whether a mechanism is a side-to-side slider or an up-and-down slider and determine what movement the mechanism will make.

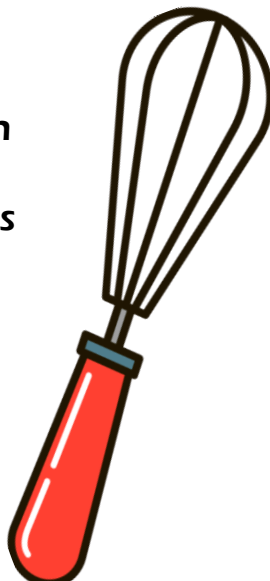


- Make a picture that meets the design criteria, with parts that move purposefully as planned.
- Evaluate the main strengths and weaknesses of their design and suggest alterations.

AUTUMN

Cooking and Nutrition –

- Describe fruits and vegetables and explain how to identify fruits.
- Name a range of places that fruits and vegetables grow.



- Describe basic characteristics of fruit and vegetables.
- Prepare fruits and vegetables to make a smoothie.