

# Year Two Art – Learning Journey

## Summer

### Sculpture and 3D: Clay houses

- Use hands as a tool to shape clay.
- Shape a pinch pot and join clay shapes as decoration.
- Use impressing and joining techniques to decorate a clay tile.
- Use drawing to plan the features of a 3D model.
- Make a 3D clay tile from a drawn design.



## Spring

### Craft and design: Map it out

- Investigate maps as a stimulus for drawing.
- Develop a drawing into 3D artwork.
- Experiment with a craft technique to develop an idea.
- Develop ideas and apply craft skills when printmaking.
- Present artwork and evaluate it against a design brief.



## Autumn

### Drawing: Understanding tone and texture

- Explore drawing techniques using a range of materials.
- Explore and describe texture through touch and rubbings.
- Develop tonal shading skills using control and pressure.
- Develop an initial sketch for an observational drawing.
- Use tone and texture to create an observational drawing.

